

**TITLE: Video Game System with Diverse Controllers**

**ABSTRACT**

A video game system that includes a console and portable controllers. Each game operates in a simulated world populated with animated characters and objects. While one part of the simulated world is displayed on the TV screen, different parts of the simulated world, from different points of view, may be displayed on LCD screens of portable controllers. Some of these LCD pictures may represent events, actions, and tasks that are selected and initiated by each player. Each player-controlled character can be given temporary autonomy to perform an assigned task and then return to being a player-controlled character. Each player may operate more than one controller.